

# Sensing everywhere: on quantitative verification for ubiquitous computing

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# Where are computers?



#### Once upon a time, back in the 1980s...



#### Smartphones, tablets...



#### Sensor apps

GPS/GPRS tracking Accelerometer Air quality

Access to services Personalised monitoring



#### House appliances, networked...



#### Intelligent transport...



#### Look, no hands!

Self-parking cars Traffic jam assistance

Personalised transport



#### Medical devices...



### Ubiquitous computing

- Computing without computers
- (also known as Pervasive Computing or Internet of Things
  - enabled by wireless technology and cloud computing)
- Populations of sensor-enabled computing devices that are
  - embedded in the environment, or even in our body
  - sensors for interaction and control of the environment
  - software controlled, can communicate
  - operate autonomously, unattended
  - devices are mobile, handheld or wearable
  - miniature size, limited resources, bandwidth and memory
  - organised into communities
- Unstoppable technological progress
  - smaller and smaller devices, more and more complex scenarios...

#### Perspectives on ubiquitous computing

- Technological: calm technology [Weiser 1993]
  - "The most profound technologies are those that disappear. They weave themselves into everyday life until they are indistinguishable from it."
- Usability: 'everyware' [Greenfield 2008]
  - Hardware/software evolved into 'everyware': household appliances that do computing
- Scientific: "Ubicomp can empower us, if we can understand it" [Milner 2008]
  - "What concepts, theories and tools are needed to specify and describe ubiquitous systems, their subsystems and their interaction?"
- This lecture: from theory to practice, for Ubicomp
  - emphasis on practical, algorithmic techniques and industrially-relevant tools







# Software quality assurance

- Software is a critical component
  - embedded software failure costly and life endangering
- Need quality assurance methodologies
  - model-based development
  - rigorous software engineering
  - software product lines
- Use formal techniques to produce guarantees for:
  - safety, reliability, performance, resource usage, trust, ...
  - (safety) "probability of failure to raise alarm is tolerably low"
  - (reliability) "the smartphone will never execute the financial transaction twice"
- Focus on automated, tool-supported methodologies
  - automated verification via model checking
  - quantitative verification

#### Rigorous software engineering

- Verification and validation
  - Derive model, or extract from software artefacts
  - Verify correctness, validate if fit for purpose



# Quantitative (probabilistic) verification

Automatic verification (aka model checking) of quantitative properties of probabilistic system models



#### Why quantitative verification?

- Real ubicomp software/systems are quantitative:
  - Real-time aspects
    - hard/soft time deadlines
  - Resource constraints
    - energy, buffer size, number of unsuccessful transmissions, etc
  - Randomisation, e.g. in distributed coordination algorithms
    - random delays/back-off in Bluetooth, Zigbee
  - Uncertainty, e.g. communication failures/delays
    - prevalence of wireless communication
- Analysis "quantitative" & "exhaustive"
  - strength of mathematical proof
  - best/worst-case scenarios, not possible with simulation
  - identifying trends and anomalies



#### Quantitative properties

- Simple properties
  - $P_{\leq 0.01}$  [ F "fail" ] "the probability of a failure is at most 0.01"
- Analysing best and worst case scenarios
  - $P_{max=?}$  [  $F^{\leq 10}$  "outage" ] "worst-case probability of an outage occurring within 10 seconds, for any possible scheduling of system components"
  - $P_{=?}$  [  $G^{\leq 0.02}$  !"deploy" {"crash"}{max} ] "the maximum probability of an airbag failing to deploy within 0.02s, from any possible crash scenario"
- Reward/cost-based properties
  - R<sub>{"time"}=?</sub> [ F "end" ] "expected algorithm execution time"
  - $R_{\{"energy"\}max=?}$  [  $C^{\leq 7200}$  ] "worst-case expected energy consumption during the first 2 hours"

### Historical perspective

- First algorithms proposed in 1980s
  - [Vardi, Courcoubetis, Yannakakis, ...]
  - algorithms [Hansson, Jonsson, de Alfaro] & first implementations
- 2000: tools ETMCC (MRMC) & PRISM released
  - PRISM: efficient extensions of symbolic model checking [Kwiatkowska, Norman, Parker, ...]
  - ETMCC (now MRMC): model checking for continuous-time Markov chains [Baier, Hermanns, Haverkort, Katoen, ...]
- Now mature area, of industrial relevance
  - successfully used by non-experts for many application domains, but full automation and good tool support essential
    - distributed algorithms, communication protocols, security protocols, biological systems, quantum cryptography, planning...
  - genuine flaws found and corrected in real-world systems

#### Quantitative probabilistic verification

#### What's involved

- specifying, extracting and building of quantitative models
- graph-based analysis: reachability + qualitative verification
- numerical solution, e.g. linear equations/linear programming
- typically computationally more expensive than the nonquantitative case

#### • The state of the art

- fast/efficient techniques for a range of probabilistic models
- feasible for models of up to  $10^7$  states ( $10^{10}$  with symbolic)
- extension to probabilistic real-time systems
- abstraction refinement (CEGAR) methods
- probabilistic counterexample generation
- assume-guarantee compositional verification
- tool support exists and is widely used, e.g. PRISM, MRMC

### Tool support: PRISM

- PRISM: Probabilistic symbolic model checker
  - developed at Birmingham/Oxford University, since 1999
  - free, open source software (GPL), runs on all major OSs
- Support for:
  - models: DTMCs, CTMCs, MDPs, PTAs, ...
  - properties: PCTL, CSL, LTL, PCTL\*, costs/rewards, ...
- Features:
  - simple but flexible high-level modelling language
  - user interface: editors, simulator, experiments, graph plotting
  - multiple efficient model checking engines (e.g. symbolic)
- Many import/export options, tool connections
  - in: (Bio)PEPA, stochastic  $\pi$ -calculus, DSD, SBML, Petri nets, ...
  - out: Matlab, MRMC, INFAMY, PARAM, ...
- See: <u>http://www.prismmodelchecker.org/</u>

#### Quantitative verification in action

- Bluetooth device discovery protocol
  - frequency hopping, randomised delays
  - low-level model in PRISM, based on detailed Bluetooth reference documentation
  - numerical solution of 32 Markov chains, each approximately 3 billion states



- identified worst-case time to hear one message
- Fibroblast Growth Factor (FGF) pathway
  - complex biological cell signalling pathway, key roles e.g. in healing, not yet fully understood
  - model checking (PRISM) & simulation (stochastic  $\pi$ -calculus), in collaboration with Biosciences at Birmingham
  - "in-silico" experiments: systematic removal of components
  - behavioural predictions later validated by lab experiments



# The challenge of ubiquitous computing

- Quantitative verification is not powerful enough!
- Necessary to model communities and cooperation
  - add self-interest and ability to form coalitions
- Need to monitor and control physical processes
  - extend models with continuous flows
- In future important to interface to biological systems
  - consider computation at the molecular scale...
- In this lecture, focus on the above directions
  - each demonstrating transition from theory to practice
  - formulating novel verification algorithms
  - resulting in new software tools

#### Focus on...



#### Self\_interest

Autonomy

#### Physical processes

- Monitoring
- Control





#### Natural world

- Biosensing
- Molecular programming

## Modelling cooperation

- Ubicomp systems are organised into communities
  - self-interested agents, goal driven
  - need to cooperate, e.g. in order to share bandwidth
  - possibly opposing goals, hence competititive behaviour
  - incentives to increase motivation and discourage selfishness
- Many typical scenarios
  - e.g. user-centric networks, energy management or sensor network co-ordination
- Natural to adopt a game-theoretic view
  - widely used in computer science, economics, ...
  - here, distinctive focus on algorithms, automated verification
- <u>Research question</u>: can we automatically verify cooperative and competitive behaviour?

# Energy management for the future?

- Microgrid: proposed model for future energy markets
  - localised energy management
  - Neighbourhoods use and store electricity generated from local sources
    - wind, solar,  $\dots$
- Needs: demand-side management
  - active management of demand by users
  - to avoid peaks
  - autonomous operation



## Microgrid demand-side management

- New protocols proposed, here consider demand-side management algorithm of [Hildmann/Saffre'11]
  - N households, connected to energy distribution supplier
  - households submit tasks requiring power
  - task submission probabilistic, realistic daily demand curve
  - aim to maximise value V per household, while minimising total energy cost
- Simple probabilistic algorithm:
  - upon task submission, if cost is below an agreed limit, execute it, otherwise only execute with probability P<sub>start</sub>
- Analysis of [Hildmann/Saffre'11]
  - simulation-based analysis shows reduction in peak demand and total energy cost reduced, with good expected value V
  - (providing all households stick to algorithm)

#### Stochastic multi-player games

- Stochastic multi-player game (SMGs)
  - probability + nondeterminism + multiple players
- A (turn-based) SMG is a tuple ( $\Pi$ , S,  $\langle S_i \rangle_{i \in \Pi}$ , A,  $\Delta$ , L):
  - $\Pi$  is a set of **n** players
  - S is a (finite) set of states
  - $-\langle S_i \rangle_{i \in \Pi}$  is a partition of S
  - A is a set of action labels
  - $-\Delta: S \times A \rightarrow Dist(S)$  is a (partial) transition probability function
  - $L: S \rightarrow 2^{AP}$  is a labelling with atomic propositions from AP
  - NB
    - players  $\bigcirc$  can prevent player  $\bigcirc$ from reaching  $\checkmark$  with probability  $\geq \frac{1}{3}$



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### Property specification: rPATL

- New temporal logic rPATL
  - probabilistic & reward extension of alternating temporal logic
  - CTL, extended with:
    - coalition operator  $\langle \langle C \rangle \rangle$  of ATL
    - probabilistic and reward operators P, R of PCTL/PRISM
- Examples (simplifying the reachability operator F)
  - $\langle\langle\{1,2\}\rangle\rangle P_{<0.01}$  [  $F^{\le 10}$  "error" ]
  - "players 1 and 2 have a strategy to ensure that the probability of an error occurring within 10 steps is less than 0.1, regardless of the strategies of other players"
  - $\langle \langle C \rangle \rangle R_{=?} [F"stable"]$
  - "the minimum expected energy that coalition C can conserve to reach a stable state, no matter what the other players do"

#### rPATL semantics

- SMGs have multiple (>2) players
- Fix coalition C for each analysis (assuming independence of strategies)
- Model check by reduction to a stochastic 2-player game
- Coalition game  $G_C$  for SMG G and coalition  $C \subseteq \Pi$ - 2-player SMG where C and  $\Pi \setminus C$  collapse to players 1 and 2
- $\langle \langle C \rangle \rangle P_{<q}[F "end"]$  is true in state s of G iff:
  - in coalition game  $G_C$ :
  - − ∃ strategy  $\sigma_1 \in \Sigma_1$  of player 1 such that  $\forall$  strategies  $\sigma_2 \in \Sigma_2$  of player 2 the probability of reaching 'end' is less than q
- Semantics for R operator defined similarly...

### Microgrid demand-side management

- The model
  - SMG with N players (one per household)
  - analyse 3-day period, using piecewise approximation of daily demand curve
  - add rewards for value V
- Built/analysed models
  - for N=2,...,7 households
- Step 1: assume all households follow algorithm of [HS'11] (MDP)
  - obtain optimal value for  $\mathrm{P}_{\mathrm{start}}$
- Step 2: introduce competitive behaviour (SMG)
  - allow coalition C of households to deviate from algorithm



Ν	States	Transitions
5	743,904	2,145,120
6	2,384,369	7,260,756
7	6,241,312	19,678,246

### Results: Competitive behaviour

 The original algorithm does not discourage selfish behaviour...



#### Results: Competitive behaviour

- Algorithm fix: simple punishment mechanism
  - distribution manager can cancel some tasks



#### Tool support: PRISM-games

- Model checking P and R operators for rPATL
  - complexity: NP  $\cap$  coNP  $\,$  (except one case, else NEXP  $\cap$  coNEXP)  $\,$
  - compared to, e.g., P for Markov decision processes
  - proceeds by evaluation of numerical fixed points (similar to "value iteration")
- Prototype model checker for stochastic games
  - integrated into PRISM model checker
  - PRISM modelling and property specification languages extended, adding SMG to the repertoire of models
- Further case studies
  - e.g. team formation protocols, collective decision making for sensor networks
- Available now:
  - <u>http://www.prismmodelchecker.org/games/</u>

#### Focus on...

Self-interest

Autonomy

#### Physical processes

- Monitoring
- Control





#### Natural world

- Biosensing
- Molecular programming

### Monitoring physical processes

- Ubicomp systems monitor and control physical processes
  - electrical signal, velocity, distance, chemical concentration, ...
  - often modelled by non-linear differential equations
  - necessary to extend models with continuous flows
- Many typical scenarios
  - e.g. smart energy meters, automotive control, closed loop medical devices
- Natural to adopt hybrid system models, which combine discrete mode switches and continuous variables
  - widely used in embedded systems, control engineering ...
  - probabilistic extensions needed to model failure
- <u>Research question</u>: can we apply quantitative verification to establish correctness of implantable cardiac pacemakers?

#### Function of the heart

- Maintains blood circulation by contracting the atria and ventricles
  - spontaneously generates electrical signal (action potential)
  - conducted through cellular pathways into atrium, causing contraction of atria then ventricles
  - repeats, maintaining 60-100 beats per minute
  - a real-time system, and natural pacemaker



#### Implantable pacemaker

#### How it works

- reads electrical (action potential) signals through sensors placed in the right atrium and right ventricle
- monitors the timing of heart beats and local electrical activity
- generates artificial pacing signal as necessary
- Embedded software
- Widely used, replaced every few years
- Unfortunately...
  - 600,000 devices recalled during 1990-2000
  - 200,000 due to firmware problems



#### Closed-loop pacemaker testing



FPGA-based system developed at PRECISE Centre, Upenn [Jiang et al] Real pacemaker devices, patient specific, but testing/validation only (various cardiac rhythms)

### Quantitative verification for pacemakers?

#### Pacemaker model

- various approaches exist, e.g. Simulink, Z and theorem proving, not suitable for quantitative verification
- here, adopt the timed automata model of [Jiang et al]

#### • What does correctness mean?

- the rhythm depends on the patient
- faulty pacemaker may induce undesirable heart behaviour
- Seek realistic heart models for verification
  - adopt synthetic ECG model (non-linear ODE) [Clifford et al]
  - reflects chest surface measurements, map to action potential
  - probabilistic, can encode various diseases and can be learnt from patient data
  - Properties
    - expressible as timed automata or MTL (Metric Temporal Logic)
    - more generally, reward properties for energy usage

# Quantitative verification for pacemakers

Model the pacemaker and the heart, compose and verify



#### Quantitative verification for pacemakers



(s\_vrp = 2 => (t\_vrp <= TVRP)) &
 (s\_vrp = 1 => (t\_vrp <= 0 ))
endinvariant</pre>

[Vget] (s\_vrp = 0) -> (s\_vrp' = 1) & (t\_vrp'=0); [VP] (s\_vrp = 0) -> (s\_vrp' = 2) & (t\_vrp' = 0);

#### Quantitative verification for pacemakers



#### Correction of Bradycardia



Purple lines original (slow) heart beat, green are induced (correcting) <sup>41</sup>

#### Tool support: PRISM & MATLAB

- Developed and implemented a framework based on (I/O) synchronised composition of
  - discretised heart model (Runge-Kutta)
  - PRISM digital clock models of the pacemaker
- Support for probabilistic analysis
  - probabilistic switching between diseases, can be learnt from patient data
  - undersensing (faulty sensor leads)
  - expected energy usage
- Prototype toolset
  - implemented in MATLAB and PRISM
- Wireless glucose monitors present a greater challenge
- See

http://www.prismmodelchecker.org/bibitem.php?key=CDKM12b

#### Focus on...

Cooperation
• Self–interest

#### hysical processes

Monitoring

Control

R



#### Natural world

Biosensing

• Molecular programming

### Interacting with the natural world

- Ubicomp systems need to sense and control biological processes
  - programmable identification of substance, targeted delivery, movement
  - directly at the molecular level
  - Many typical scenarios
    - e.g. drug delivery directly into the blood stream, implantable continuous monitoring devices
- Natural to adopt the molecular programming approach
  - here, focus on DNA computation, which aims to devise computing devices using DNA molecules
  - not synthetic biology, but shared techniques and tools
- <u>Research question</u>: can we apply (quantitative) verification to DNA programming?

#### Digital circuits





- Logic gates realised in silicon
- Os and 1s are represented as low and high voltage
- Hardware verification indispensable as design methodology

#### DNA programming



2nm



DNA origami

- "Computing with soup" (The Economist 2012)
  - DNA strands are mixed together in a test tube
  - single strands are inputs and outputs
  - computation proceeds autonomously
- Can we transfer verification to this new application domain?
  - stochasticity essential!

#### **DNA circuits**



[Qian, Winfree, *Science* 2012]

- Techniques exist for designing DNA circuits
- (DNA Strand Displacement)
- Circuit of 130 strands computes square root of 4 bit number, rounded down
- 10 hours, but it's a first...



Pop quiz, hotshot: what's the square root of 13? *Science Photo Library/Alamy* 

# **DNA Strand Displacement**

- Design (simplified) logic gates in DNA
  - double strands with nicks (interruptions) in the top strand



- and single strands consisting of one (short) to ehold domain  $\,t\,$  and one recognition domain  $x\,$ 



- "toehold exchange": branch migration of strand <t^ x> leading to displacement of strand <x t^>
- DSD process algebra semantics due to Cardelli
- DSD programming environment due to Phillips (Microsoft)

#### Example: Transducer

Transducer: converts input <t^ x> into output <t^ y>



### Computation in DNA



http://lucacardelli.name/

#### Example: Transducer

Transducer: full reaction list



#### Transducer flaw

- Unwanted deadlock!
  - OK for one, fails for two copies of the gates
- PRISM identifies a 5-step trace
  - problem caused by "crosstalk" (interference) between DSD species
  - previously found manually [Cardelli'10]
  - detection now fully automated
  - Bug is easily fixed reactive gates
    - (and verified)

#### Counterexample:



#### Transducers: Quantitative properties

- We can also use PRISM to study the kinetics of the pair of (faulty) transducers:
  - $P_{=?} [ F^{[T,T]} "deadlock" ]$



# Tool support: DSD & PRISM

- Developed a framework incorporating DSD and PRISM
  - DSD designs automatically translated to PRISM via SBML
- Model checking as for molecular signalling networks
  - reduction to CTMC model
  - reuse existing PRISM algorithms
- Achievements
  - first ever (quantitative) verification of a DNA circuit
  - demonstrated bugs can be found automatically
  - but scalability major challenge, can only deal with small designs
- Further case studies
  - Approximate Majority population protocol
- Available now:

http://research.microsoft.com/en-us/projects/dna/



#### Summing up...

- Brief overview of three directions of particular importance to ubiquitous computing
  - demonstrating first successes and usefulness of quantitative verification methodology
  - and resulting in new techniques and tools
  - Many challenges remain
    - for cooperation, addressing more general quantitative goals
    - incorporation of quantitative verification in pacemaker development environments, and
    - scalability of verification for molecular programming models
  - More challenges not covered in this lecture
    - controller synthesis, code generation, runtime verification, approximate methods, more expressive models and logics, new application domains, ...

#### References

#### Cooperation

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#### Pacemaker

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#### **DNA** programming

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#### See also

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- Project funding
  - ERC, EPSRC LSCITS
  - Oxford Martin School, Institute for the Future of Computing
- See also
  - VERIMARE <u>www.veriware.org</u>
  - PRISM www.prismmodelchecker.org